

Tensor Train: description and applications

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Seminar for the Matrix and Tensor methods for Data Science course

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Given an $(n_1 \times \cdots \times n_d)$ tensor \mathcal{X} , the possible decompositions are

Tucker decomposition

$$\mathcal{X} = \mathcal{S} \times_1 \mathbf{U}_1 \cdots \times_d \mathbf{U}_d \quad \text{where}$$

- \mathbf{U}_k are orthogonal matrices of size $(n_k \times r_k)$ s.t.

$$\mathbf{X}_{(k)} = \mathbf{U}_k \boldsymbol{\Sigma}_k \mathbf{V}_k^T \quad k = 1, \dots, d$$

- \mathcal{S} is a tensor of size $(r_1 \times \cdots \times r_d)$ s.t.

$$\mathcal{S} = \mathcal{X} \times_1 \mathbf{U}_1^T \cdots \times_d \mathbf{U}_d^T;$$

- the $\mathbf{j} = (j_1, \dots, j_d)$ element of \mathcal{X} is

$$\mathcal{X}(\mathbf{j}) = \sum_{\mathbf{h}} \mathcal{S}(\mathbf{h}) \mathbf{U}_1(j_1, h_1) \cdots \mathbf{U}_d(j_d, h_d);$$

where $\mathbf{h} = (h_1, \dots, h_d)$ for $h_k = 1, \dots, r_k$ and $k = 1, \dots, d$.

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Remark

Existing and widely used algorithms to compute the decomposition and approximation at given ML-rank are HOSVD, T-HOSVD and ST-HOSVD, HOOI.

See [Kolda et al. 2009; Vannieuwenhoven et al. 2012; De Lathauwer, De Moor, et al. 2000a; De Lathauwer, De Moor, et al. 2000b].

Preliminaries – II

Given an $(n_1 \times \cdots \times n_d)$ tensor \mathcal{X} , the possible decompositions are

Canonical Polyadic Decomposition

Assuming \mathcal{X} has rank R , its CPD is

$$\mathcal{X} = \sum_{k=1}^R \mathbf{x}_k^{(1)} \otimes \cdots \otimes \mathbf{x}_k^{(d)}$$

where $\mathbf{x}_h^{(k)}$ is a vector of length n_k . The $\mathbf{j} = (j_1, \dots, j_d)$ element of \mathcal{X} is

$$\mathcal{X}(\mathbf{j}) = \sum_{k=1}^R \mathbf{x}_k^{(1)}(j_1) \cdots \mathbf{x}_k^{(d)}(j_d);$$

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Existing and widely used algorithms to compute the decomposition and approximation at given a target rank are CPD-ALS and CPD-GEVD.

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Pro and cons

- Tucker decomposition
 - + Always possible to compute it;
 - Not unique \Rightarrow not a unique interpretation of data
 - Storage cost depends **exponentially** on the order d , i.e. $\mathcal{O}(dnr + r^d)$
- CPD decomposition
 - + Unique* \Rightarrow unique interpretation of data
 - + Storage cost depends **linearly** on the order d , i.e. $\mathcal{O}(dnR)$
 - NP-hard in general to find the true decomposition

assuming $n = \max\{n_k\}$ and $r = \max\{r_k\}$

Does a mid-way decomposition technique exist?

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Question

Does a mid-way decomposition technique exist?

Yes!

Tensor-Train and Hierarchical Tucker

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Tensor-Train – I

Given an $(n_1 \times \cdots \times n_d)$ tensor \mathcal{X} ,

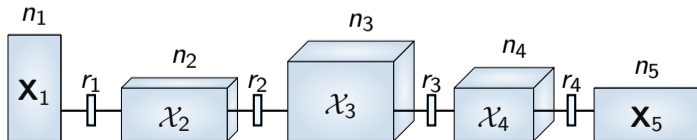
Definition [Oseledets 2011]

The **TT-decomposition** at **TT-rank** is (r_1, \dots, r_d) is given by

- $d - 2$ tensors of order 3 and size $(r_{k-1} \times n_k \times r_k)$, \mathcal{X}_k for $k = 2, \dots, d - 1$
- 2 matrices of size $(n_1 \times r_1)$ and $(r_{d-1} \times n_d)$, \mathbf{X}_1 and \mathbf{X}_d .

Remark

With an *abuse of notation*, we consider \mathbf{X}_1 and \mathbf{X}_d as tensors of order 3 and size $(r_0 \times n_1 \times r_1)$ and $(r_{d-1} \times n_d \times r_d)$ with $r_0 = r_d = 1$. They are denoted by \mathcal{X}_1 and \mathcal{X}_d .



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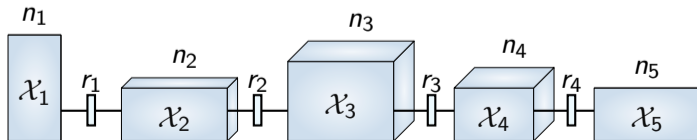
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Remark

With an *abuse of notation*, we consider \mathbf{X}_1 and \mathbf{X}_d as **tensors** of order 3 and size $(r_0 \times n_1 \times r_1)$ and $(r_{d-1} \times n_d \times r_d)$ with $r_0 = r_d = 1$. They are denoted by \mathcal{X}_1 and \mathcal{X}_d .



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The tensors \mathcal{X}_k are the **TT-cores** of \mathcal{X} .

The j_k th slice w.r.t. mode-2 of the k th core, $\mathcal{X}_k(:, j_k, :)$, is an $(r_{k-1} \times r_k)$ matrix denoted by $\mathbf{X}_k(j_k)$. The TT-representation of a tensor is called **TT-vector**.

Given $\mathbf{j} = (j_1, \dots, j_d)$, the \mathbf{j} th element of \mathcal{X} is

$$\begin{aligned} \mathcal{X}(\mathbf{j}) &= \sum_{k=1}^d \sum_{h_k=1}^{r_k} \mathcal{X}_1(1, j_1, h_1) \mathcal{X}_2(h_1, j_2, h_2) \cdots \mathcal{X}_d(h_{d-1}, j_d, 1) \\ &= \mathbf{X}_1(j_1) \mathbf{X}_2(j_2) \cdots \mathbf{X}_d(j_d). \end{aligned}$$

Compactly, $\mathcal{X} = \mathcal{X}_1 \mathcal{X}_2 \cdots \mathcal{X}_d$, with the **contraction** (i.e., sum over an index) as underlying operation.

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TT and operators – I

Let $\mathcal{A} : \mathbb{R}^{n_1 \times \dots \times n_d} \rightarrow \mathbb{R}^{m_1 \times \dots \times m_d}$ be a multi-linear operator. By fixing a basis for both vector space, \mathcal{A} can be associated with a tensor \mathcal{A} of order $2d$ and size $((m_1 \times n_1) \times \dots \times (m_d \times n_d))$.

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The **TT-decomposition** at **TT-rank** is (r_1, \dots, r_d) of \mathcal{A} is given by

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Remark

\mathcal{A}_1 and \mathcal{A}_d can be seen as order-4 **tensors** of size $(r_0 \times m_1 \times n_1 \times r_1)$ and $(r_{d-1} \times m_d \times n_d \times r_d)$ with $r_0 = r_d = 1$.

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Given $\mathbf{i} = (i_1, \dots, i_d) \in \mathbb{N}^{m_1 \times \dots \times m_d}$ and $\mathbf{j} = (j_1, \dots, j_d) \in \mathbb{N}^{n_1 \times \dots \times n_d}$, the (\mathbf{i}, \mathbf{j}) th element of \mathcal{A} is

$$\begin{aligned} \mathcal{A}(\mathbf{i}, \mathbf{j}) &= \sum_{k=1}^d \sum_{h_k=1}^{r_k} \mathcal{A}_1(1, i_1, j_1, h_1) \mathcal{A}_2(h_1, i_2, j_2, h_2) \cdots \mathcal{A}_d(h_{d-1}, i_d, j_d, 1) \\ &= \mathbf{A}_1(i_1, j_1) \mathbf{A}_2(i_2, j_2) \cdots \mathbf{A}_d(i_d, j_d). \end{aligned}$$

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The quantum physicists rely on a visual notation, **Tensor Network**, to describe MPS/TT objects (and not only).

In the **tensor network**, there is

- a node with the *label* of the object
- one (or more) **output edge** with the *dimension* of the space to which it belongs



Remark

We just draw the vector x of length n

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Example of TN – I

- the length n vector \mathbf{x} is depicted as



- the $(m \times n)$ matrix \mathbf{A} is depicted as



- the $(m \times n)$ orthogonal matrix \mathbf{Q} is depicted as



- the $(m \times n \times p)$ tensor \mathcal{X} is depicted as



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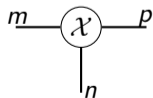
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- the $(m \times n \times p)$ tensor \mathcal{X} is depicted as



Contraction with TN

TNs allow the representation of standard linear algebra operations and decomposition. The inner product between two length n vectors, \mathbf{x} and \mathbf{y}

$$\langle \mathbf{x}, \mathbf{y} \rangle = \mathbf{x}^T \mathbf{y} = \sum_{k=1}^n \mathbf{x}(k) \mathbf{y}(k) = \ell$$

is depicted joining by an inner edge the node of \mathbf{x} and \mathbf{y} , i.e.

$$\left(\overset{n}{\text{---}} \bigcirc \mathbf{x} \right)^T \overset{n}{\text{---}} \bigcirc \mathbf{y} = \bigcirc \mathbf{x} \text{---}^n \overset{n}{\text{---}} \bigcirc \mathbf{y} = \bigcirc \mathbf{x} \text{---}^n \bigcirc \mathbf{y} = \bigcirc \ell$$

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A contraction is depicted by an **inner edge** joining two nodes. Example of contractions: the matrix-vector product, the matrix-tensor product, the contraction between tensors...

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A contraction is depicted by an **inner edge** joining two nodes. Example of contractions: the matrix-vector product, the matrix-tensor product, the contraction between tensors...

Examples of TN contraction – I

- the matrix-vector product \mathbf{Ax} is depicted as

$$m \text{---} \textcircled{\mathbf{A}} \text{---} n \textcircled{\mathbf{x}} = m \text{---} \textcircled{\mathbf{Ax}}$$

- the QR-decomposition of \mathbf{A} is depicted as

$$m \text{---} \textcircled{\mathbf{A}} \text{---} n = m \text{---} \textcircled{\mathbf{Q}} \text{---} r \text{---} \textcircled{\mathbf{R}} \text{---} n$$

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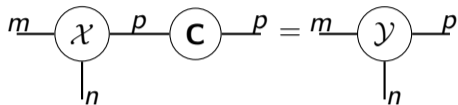
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Examples of TN contraction – II

- the matrix-tensor product $\mathcal{X} \times_3 \mathbf{C}$, resulting in \mathcal{Y} , is depicted as

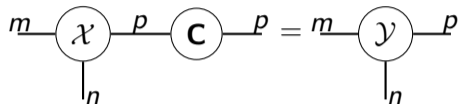


- the Tucker decomposition of \mathcal{X} is depicted as

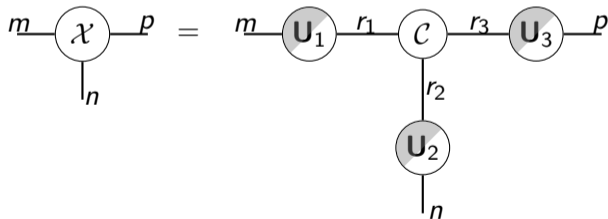


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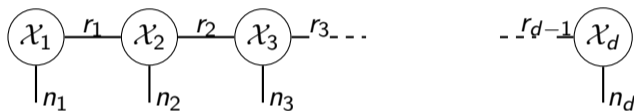
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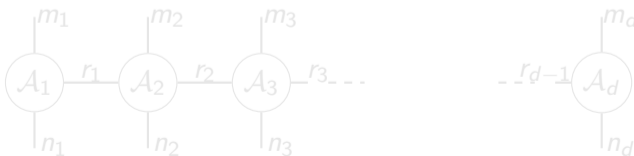
TT and TN

The TN-representation of

- TT-vector \mathcal{X} is



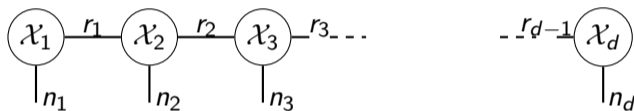
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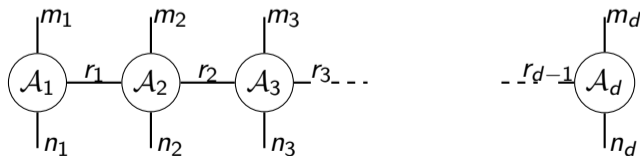
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Given two TT-vectors, \mathcal{X} and \mathcal{Y} , of the same size, it can be proven that

Proposition [Oseledets 2011]

The sum TT-vector, $\mathcal{Z}(\mathbf{j}) = \mathcal{X}(\mathbf{j}) + \mathcal{Y}(\mathbf{j})$, is such that

$$\mathbf{z}_1(j_1) = \begin{bmatrix} \mathbf{x}_1(j_1) & \mathbf{y}_1(j_1) \end{bmatrix} \quad \text{and} \quad \mathbf{z}_d(j_d) = \begin{bmatrix} \mathbf{x}_d(j_d) \\ \mathbf{y}_d(j_d) \end{bmatrix}$$
$$\mathbf{z}_k(j_k) = \begin{bmatrix} \mathbf{x}_k(j_k) \\ \mathbf{y}_k(j_k) \end{bmatrix}$$

where $\mathbf{j} = (j_1, \dots, j_d)$, $j_k = 1, \dots, n_k$ and $k = 1, \dots, d$.

Proof – I

Let $\mathbf{j} = (j_1, \dots, j_d) \in \mathbb{N}^{n_1 \times \dots \times n_d}$, the \mathbf{j} th element of \mathcal{Z} is

$$\begin{aligned} \mathcal{Z}(\mathbf{j}) &= \mathbf{Z}_1(j_1)\mathbf{Z}_2(j_2)\cdots\mathbf{Z}_{d-1}(j_{d-1})\mathbf{Z}_d(j_d) \\ &= \begin{bmatrix} \mathbf{X}_1(j_1) & \mathbf{Y}_1(j_1) \end{bmatrix} \begin{bmatrix} \mathbf{X}_2(j_2) & \\ & \mathbf{Y}_2(j_2) \end{bmatrix} \cdots \begin{bmatrix} \mathbf{X}_{d-1}(j_{d-1}) & \\ & \mathbf{Y}_{d-1}(j_{d-1}) \end{bmatrix} \begin{bmatrix} \mathbf{X}_d(j_d) \\ \mathbf{Y}_d(j_d) \end{bmatrix}. \end{aligned}$$

By directly multiplying the blocks, we obtain

$$\mathcal{Z}(\mathbf{j}) = \mathbf{X}_1(j_1)\mathbf{X}_2(j_2)\cdots\mathbf{X}_d(j_d) + \mathbf{Y}_1(j_1)\mathbf{Y}_2(j_2)\cdots\mathbf{Y}_d(j_d),$$

that is the thesis.

Remark

The TT-rank of \mathcal{Z} is the sum of the TT-ranks of \mathcal{X} and \mathcal{Y} . The linear combination of two TT-elements can be obtained only by memory manipulation.

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The TT-rank of \mathcal{Z} is the sum of the TT-ranks of \mathcal{X} and \mathcal{Y} . The linear combination of two TT-elements can be obtained only by memory manipulation.

Given a TT-vectors, \mathcal{X} , and a rank-1 tensor, \mathcal{Y} , of the same size, it can be proven that

Lemma [Oseledets 2011]

Their inner product is such that

$$\langle \mathcal{X}, \mathcal{Y} \rangle = \mathbf{z}_1^T (\mathbf{Z}_2 \cdots \mathbf{Z}_{d-1} \mathbf{z}_d),$$

where

$$\mathbf{z}_1 = \sum_{j_1=1}^{n_1} \mathbf{y}_1(j_1) \mathbf{X}_1(j_1), \quad \mathbf{z}_d = \sum_{j_d=1}^{n_d} \mathbf{y}_d(j_d) \mathbf{X}_d(j_d), \quad \text{and} \quad \mathbf{z}_k = \sum_{j_k=1}^{n_k} \mathbf{y}_k(j_k) \mathbf{X}_k(j_k)$$

for $k = 2, \dots, d - 1$.

The inner product between two tensors is $\langle \mathcal{X}, \mathcal{Y} \rangle = \sum_{\mathbf{j}} \mathcal{X}(\mathbf{j})\mathcal{Y}(\mathbf{j})$. As \mathcal{Y} is a rank-1 tensor, it gets

$$\begin{aligned} \langle \mathcal{X}, \mathcal{Y} \rangle &= \sum_{\mathbf{j}} \mathcal{X}(\mathbf{j})(\mathbf{y}_1 \otimes \cdots \otimes \mathbf{y}_d)(\mathbf{j}) = \sum_{k=1}^d \sum_{j_k=1}^{n_k} \mathbf{x}_1(j_1) \cdots \mathbf{x}_d(j_d) \mathbf{y}_1(j_1) \cdots \mathbf{y}_d(j_d) \\ &= \left(\sum_{j_1=1}^{n_1} \mathbf{y}_1(j_1) \mathbf{x}_1(j_1) \right) \cdots \left(\sum_{j_d=1}^{n_d} \mathbf{y}_d(j_d) \mathbf{x}_d(j_d) \right). \end{aligned}$$

We recognize the expressions of \mathbf{z}_h and \mathbf{Z}_k for $h = 1, d$ and $k = 2, \dots, d - 1$, that is the thesis, i. e.,

$$\langle \mathcal{X}, \mathcal{Y} \rangle = \langle \mathcal{X}, \mathcal{Y} \rangle = \mathbf{z}_1^T (\mathbf{Z}_2 \cdots \mathbf{Z}_{d-1} \mathbf{z}_d).$$

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TT-arithmetic – III

Given two TT-vectors, \mathcal{X} and \mathcal{Y} , of the same size, it can be proven that

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define $\mathcal{Z}(\mathbf{j}) = \mathcal{X}(\mathbf{j})\mathcal{Y}(\mathbf{j})$. Then

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Remark

The TT-cores of \mathcal{Z} are equal to the product of the TT-ranks of \mathcal{X} and \mathcal{Y} . The TT-cores of \mathcal{Z} can be computed by nd Kronecker products.

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Let $\mathbf{j} = (j_1, \dots, j_d) \in \mathbb{N}^{n_1 \times \dots \times n_d}$, the \mathbf{j} th element of \mathcal{Z} is

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Notice now that $\mathbf{X}_d(j_d)$ has size $(r_{d_1} \times 1)$ and $\mathbf{Y}_1(j_1)$ has size $(1 \times s_{d_1})$. Thus, we can make explicit in the previous equation the Kronecker product, writing

$$\mathcal{Z}(\mathbf{j}) = \left(\mathbf{X}_1(j_1) \cdots \mathbf{X}_d(j_d)\right) \otimes_K \left(\mathbf{Y}_1(j_1) \cdots \mathbf{Y}_d(j_d)\right).$$

Recalling the mixed-product property of the Kronecker product, we can rewrite the previous equation as

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Given a TT-vector, \mathcal{X} , and a TT-matrix, \mathcal{A} , of compatible size, it can be proven that

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The contraction TT-vector, $\mathcal{Y}(\mathbf{i}) = \mathcal{A}(\mathbf{i}, \mathbf{j})\mathcal{X}(\mathbf{j})$ is such that

$$\mathbf{Y}_k(i_k) = \sum_{j_k=1}^{n_k} \mathbf{A}_k(i_k, j_k) \otimes_{\mathbb{K}} \mathbf{X}_k(j_k)$$

where $\mathbf{j} = (j_1, \dots, j_d)$ and $\mathbf{i} = (i_1, \dots, i_d)$, $j_k = 1, \dots, n_k$ and $i_k = 1, \dots, m_k$, $k = 1, \dots, d$.

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The i th element of \mathcal{Y} is

$$\mathcal{Y}(\mathbf{i}) = \sum_{\mathbf{j}} \mathcal{A}(\mathbf{i}, \mathbf{j}) \mathcal{X}(\mathbf{j}) = \sum_{k=1}^d \sum_{h_k=1}^{n_k} \left(\mathbf{A}_1(i_1, j_1) \cdots \mathbf{A}_d(i_d, j_d) \right) \left(\mathbf{X}_1(j_1) \cdots \mathbf{X}_d(j_d) \right)$$

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Recalling the mixed-product property of the Kronecker product and the sum linearity, we can rewrite the previous equation as $\mathcal{Y}(\mathbf{i}) = \mathbf{Y}_1(i_1) \cdots \mathbf{Y}_d(i_d)$ where

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TT pro and cons

- + storage cost linear w.r.t. the tensor order, i.e., $\mathcal{O}(dnr^2)$;
- + arithmetic *ad hoc* to perform linear algebra operations;
- + always possible to compute with stable operations the TT-decomposition;
- linear algebra operations increase (significantly) the rank

Further info

- suggested reading: Oseledets 2011; Gelß 2017; Orús 2014;
- computational packages: TT-Toolbox, TTPy, torchTT, t3f...

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TT-decomposition – I

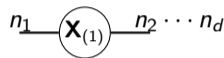
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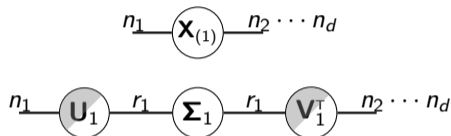
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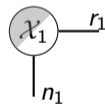
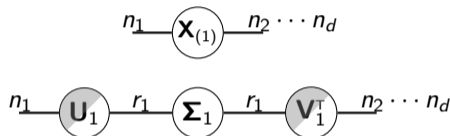
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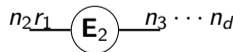
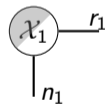
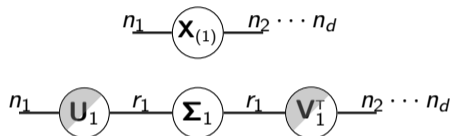
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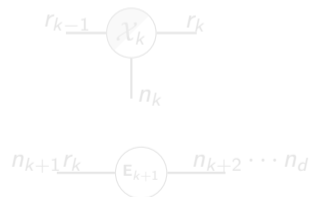
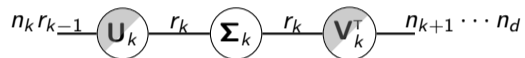


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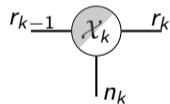
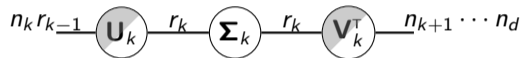


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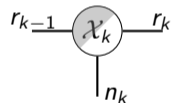
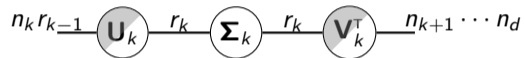


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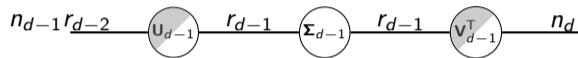
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TT-decomposition – III

At the $(d - 1)$ th step

- 1 $[\mathbf{U}_{d-1}, \mathbf{\Sigma}_{d-1}, \mathbf{V}_{d-1}^T] \leftarrow \text{SVD}(\mathbf{E}_{d-1});$



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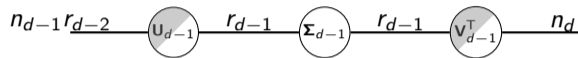
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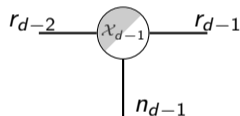
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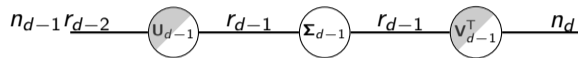
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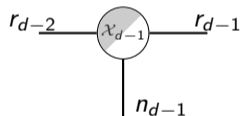
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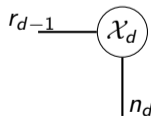
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Algorithm 1: TT-SVD [Oseledets 2011]

Input: an $(n_1 \times \dots \times n_d)$ dense tensor \mathcal{X} **Output:** $\{\mathcal{X}_k\}$ TT-cores of \mathcal{X}

- 1 $m_1 = n_2 \cdots n_d$, and $r_0 = 1$;
 - 2 $\mathbf{E} \leftarrow \text{reshape}(\mathcal{X}, (r_0 n_1 \times m_1))$;
 - 3 **for** $k = 1, \dots, d - 1$ **do**
 - 4 $[\mathbf{U}_k, \mathbf{\Sigma}_k, \mathbf{V}_k^T] \leftarrow \text{SVD}(\mathbf{E});$ $\triangleright r_k = \text{rank}(\mathbf{E})$
 - 5 $\mathcal{X}_k \leftarrow \text{reshape}(\mathbf{U}, (r_{k-1} \times n_k \times r_k))$;
 - 6 $m_{k+1} \leftarrow m_k / n_k$;
 - 7 $\mathbf{E} \leftarrow \text{reshape}(\mathbf{\Sigma}_k \mathbf{V}_k^T, (r_k n_{k+1} \times m_{k+1}))$;
 - 8 $\mathcal{X}_d \leftarrow \text{reshape}(\mathbf{E}, (r_{d-1} \times n_d \times r_d))$ $\triangleright r_d = 1$
-

Theorem [Oseledets 2011]

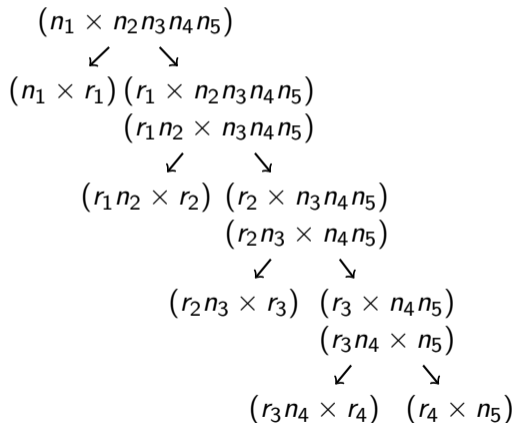
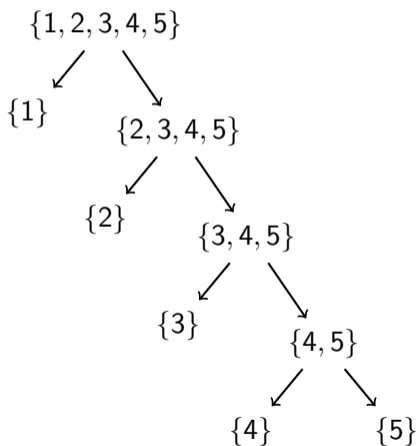
Given a tensor, \mathcal{X} , the best approximation of \mathcal{X} in the Frobenius norm with TT-ranks bounded by r_k always exists, denoted by \mathcal{X}^* .

If \mathcal{Y} denotes the TT-decomposition of \mathcal{X} computed by the TT-SVD algorithm, \mathcal{Y} is quasi-optimal, i.e.,

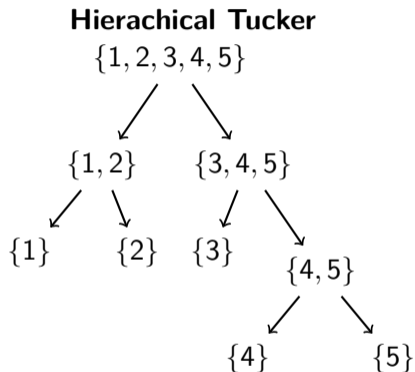
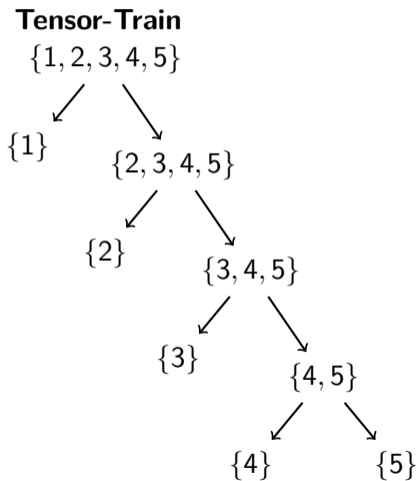
$$\|\mathcal{X} - \mathcal{Y}\| \leq \sqrt{d-1} \|\mathcal{X} - \mathcal{X}^*\|$$

TT-SVD and graph

Consider \mathcal{X} an $(n_1 \times n_2 \times n_3 \times n_4 \times n_5)$ tensor



A different tree? Hierarchical Tucker [Hackbusch 2019; Grasedyck 2010]



TT-rounding – I

Let \mathcal{X} be a TT-vector of size $(n_1 \times \dots \times n_d)$ and TT-rank (r_1, \dots, r_d) .

Aim: finding a TT-vector \mathcal{Y} such that $\|\mathcal{X} - \mathcal{Y}\| \leq \varepsilon \|\mathcal{X}\|$.

Step I: $\delta = \|\mathcal{X}\| \varepsilon / \sqrt{d-1}$;

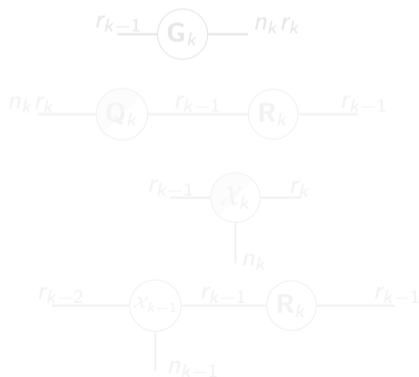
Step II: orthogonalize from right to left the TT-cores of \mathcal{X} , for $k = d, \dots, 2$

① $\mathbf{G}_k \leftarrow \text{reshape}(\mathcal{X}_k, (r_{k-1} \times n_k r_k))$

② $[\mathbf{Q}_k, \mathbf{R}_k] \leftarrow \text{QR}(\mathbf{G}_k^T)$;

③ $\mathcal{X}'_k \leftarrow \text{reshape}(\mathbf{Q}_k, (r_{k-1} \times n_k \times r_k))$

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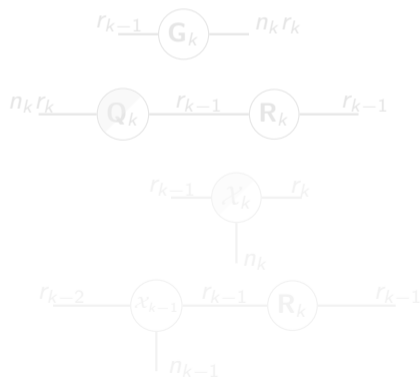
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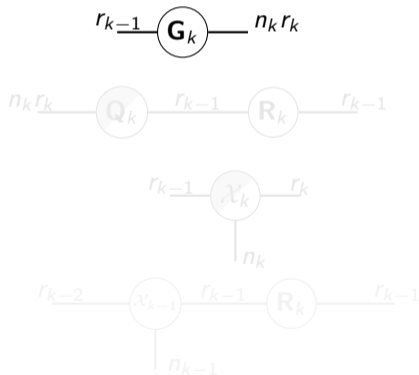
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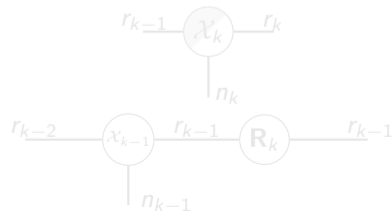
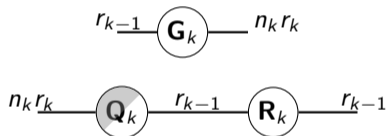
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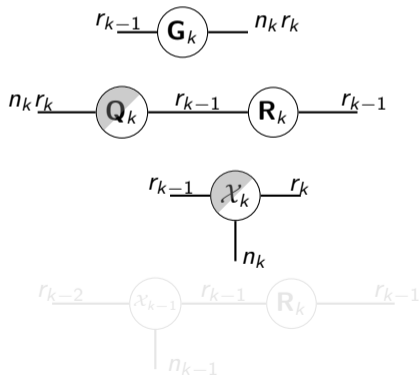
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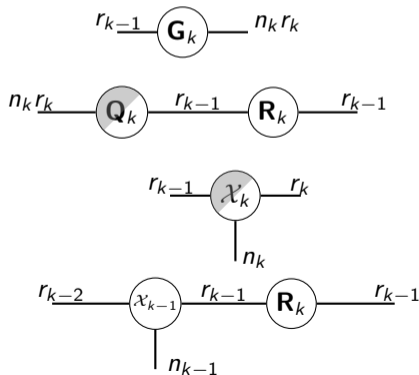
Step II: orthogonalize from right to left the TT-cores of \mathcal{X} , for $k = d, \dots, 2$

1 $\mathbf{G}_k \leftarrow \text{reshape}(\mathcal{X}_k, (r_{k-1} \times n_k r_k))$

2 $[\mathbf{Q}_k, \mathbf{R}_k] \leftarrow \text{QR}(\mathbf{G}_k^T)$;

3 $\mathcal{X}_k \leftarrow \text{reshape}(\mathbf{Q}_k, (r_{k-1} \times n_k \times r_k))$

4 $\mathcal{X}_{k-1} \leftarrow \mathcal{X}_{k-1} \times_3 \mathbf{R}_k$



TT-rounding – II

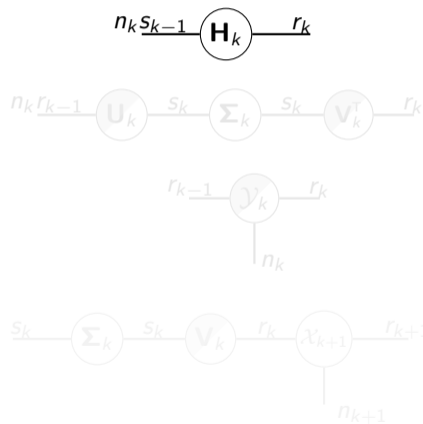
Step III: truncate from left to right the TT-cores of \mathcal{X} , for $k = 1, \dots, d - 1$ and $s_0 = 1$

- $\mathbf{H}_k \leftarrow \text{reshape}(\mathcal{X}_k, (s_{k-1} n_k \times r_k))$

- $[\mathbf{U}_k, \Sigma_k, \mathbf{V}_k^T] \leftarrow \text{SVD}(\mathbf{H}_k, \delta);$

- $\mathcal{Y}_k \leftarrow \text{reshape}(\mathbf{U}_k, (s_{k-1} \times n_k \times s_k))$

- $\mathcal{X}_{k+1} \leftarrow \mathcal{X}_{k+1} \times_1 (\Sigma_k \mathbf{V}_k^T)^T$



TT-rounding – II

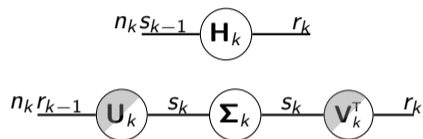
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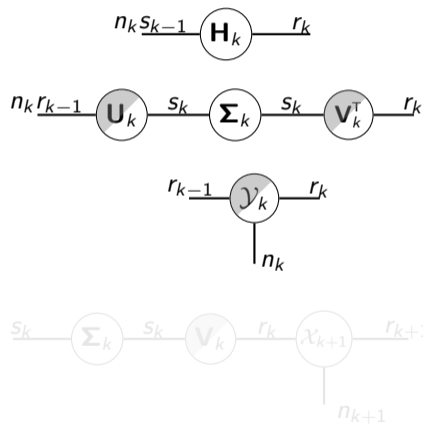
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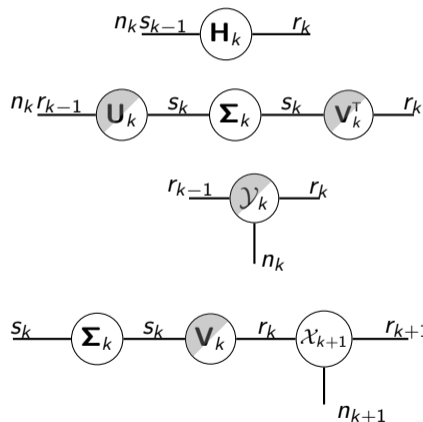
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Algorithm 2: TT-rounding [Oseledets 2011]

Input: $\{\mathcal{X}_k\}$ TT-cores of \mathcal{X} , $\varepsilon \in (0, 1)$

Output: $\{\mathcal{Y}_k\}$ TT-cores of \mathcal{Y} s.t. $\|\mathcal{X} - \mathcal{Y}\| \leq \varepsilon \|\mathcal{X}\|$

- 1 \triangleright *Step I: preparation*
 - 2 $\delta = \|\mathcal{X}\| \varepsilon / \sqrt{d-1}$;
 - 3 $\mathbf{G} \leftarrow \text{reshape}(\mathcal{X}_d, (r_{d-1} \times n_d r_d))$;
 - 4 \triangleright *Step II: orthogonalization*
 - 5 **for** $k = d, \dots, 2$ **do**
 - 6 $[\mathbf{Q}_k, \mathbf{R}_k] \leftarrow \text{QR}(\mathbf{G}^\top)$;
 - 7 $\mathcal{X}_k \leftarrow \text{reshape}(\mathbf{Q}_k, (r_{k-1} \times n_k \times r_k))$;
 - 8 $\mathbf{G} \leftarrow \text{reshape}(\mathcal{X}_{k-1} \times_3 \mathbf{R}_k, (r_{k-2} \times n_{k-1} r_{k-1}))$;
 - 9 $\mathcal{X}_1 \leftarrow \text{reshape}(\mathbf{G}, (r_0 \times n_1 \times r_1))$;
-

```

10 ▷ Step III: truncation
11  $s_0 = 1$ ;
12  $\mathbf{H} \leftarrow \text{reshape}(\mathcal{X}_1, (s_0 n_1 \times r_1))$ ;
13 for  $k = 1, \dots, d - 1$  do
14    $[\mathbf{U}_k, \mathbf{\Sigma}_k, \mathbf{V}_k^T] \leftarrow \text{SVD}(\mathbf{H}, \delta)$ ;           ▷  $s_k = \text{rank}_\delta(\mathbf{H})$ 
15    $\mathcal{Y}_k \leftarrow \text{reshape}(\mathbf{U}_k, (s_{k-1} \times n_k \times s_k))$ ;
16    $\mathbf{H} \leftarrow \text{reshape}(\mathcal{X}_{k+1} \times_1 (\mathbf{\Sigma}_k \mathbf{V}_k^T)^T, (s_k n_{k+1} \times r_{k+1}))$ ;
17  $\mathcal{Y}_d \leftarrow \text{reshape}(\mathbf{H}, (s_{d-1} \times n_d \times s_d))$            ▷  $s_d = 1$ 

```

Table of Contents

1 Introduction

2 Tensor-Train

3 Applications

4 Summary & references

Application fields

Numerical simulations are necessary in

- Stochastic equations
- Uncertainty quantification problems
- Quantum and vibration chemistry
- Optimization
- Machine learning

Frequently, they involve solving

Least-squares

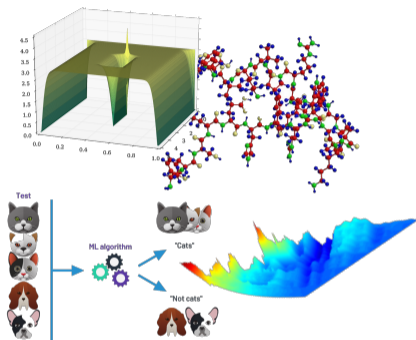
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$$Ax = \lambda x$$

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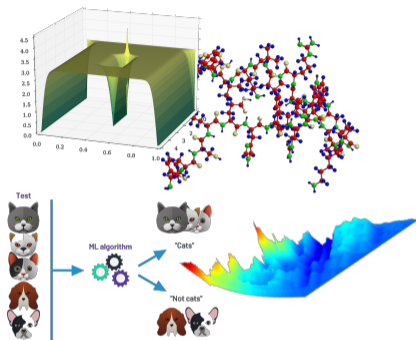
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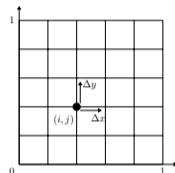
Linear systems

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The problem

$$\begin{cases} \mathcal{L}(u) = f & \text{in } \Omega \\ u = f_0 & \text{in } \partial\Omega \end{cases} \quad \text{for } \Omega \subseteq \mathbb{R}^{n_1 \times \dots \times n_d}.$$



$$\mathcal{A}(\mathcal{X}) = \mathcal{B}$$

where $\mathcal{A} : \mathbb{R}^{n_1 \times \dots \times n_d} \rightarrow \mathbb{R}^{n_1 \times \dots \times n_d}$ is a multilinear operator and $\mathcal{B} \in \mathbb{R}^{n_1 \times \dots \times n_d}$ a tensor.
For large scale-simulations we have to take into account

- memory costs $\mathcal{O}(n^d)$
- computational model
- numerical method

Multilinear Solvers

Given a multilinear operator $\mathcal{A} : \mathbb{R}^{n_1 \times \dots \times n_d} \rightarrow \mathbb{R}^{n_1 \times \dots \times n_d}$ and a tensor $\mathcal{B} \in \mathbb{R}^{n_1 \times \dots \times n_d}$, consider the multilinear system

$$\mathcal{A}(\mathcal{X}) = \mathcal{B}$$

Optimization methods

- Density Matrix Renormalisation Group (DMRG) [White 1992];
- Alternating Minimal Energy (AMEn) [Dolgov and Savostyanov 2014];
- ...

based on (M)ALS.

Numerical linear algebra methods

- Conjugate Gradient (CG) [Tobler 2012];
- Generalized minimal residual method (GMRES) [Dolgov 2013];
- ...

based on iterative schemes.

1-site DMRG: Optimization setting

Let $\mathcal{A} : \mathbb{R}^{n_1 \times \dots \times n_d} \rightarrow \mathbb{R}^{n_1 \times \dots \times n_d}$ with $\mathcal{A} \in \mathbb{R}^{(n_1 \times n_1) \times \dots \times (n_d \times n_d)}$ its associated tensor, such that $\mathcal{A}(\mathbf{j}, \mathbf{i}) = \mathcal{A}(\mathbf{i}, \mathbf{j})$.

The solution \mathcal{X}^* of the the multilinear system $\mathcal{A}\mathcal{X} = \mathcal{B}$ is the minimizer of the functional

$$\mathcal{J}(\mathcal{X}) = \frac{1}{2} \langle \mathcal{X}, \mathcal{A}\mathcal{X} \rangle - \langle \mathcal{X}, \mathcal{B} \rangle$$

Notation

To ease the presentation, we use the following notation:

- $\mathbf{r} = (r_0, r_1, \dots, r_d)$
- $\mathbb{R}^{\mathbf{m} \times \mathbf{n}} = \mathbb{R}^{(m_1 \times n_1) \times \dots \times (m_d \times n_d)}$,
- $\mathcal{M}_{TT}(\mathbf{n}, \mathbf{r})$ denotes the set* of the TT-vectors of size \mathbf{n} and TT-rank \mathbf{r} ;
- $\mathcal{M}_{TT}(\mathbf{m} \times \mathbf{n}, \mathbf{r})$ denotes the set* of the TT-matrices of size $\mathbf{m} \times \mathbf{n}$ and TT-rank \mathbf{r} .

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1-site DMRG: from d modes to 1 mode

For every $k = 1, \dots, d$, define the retraction operator

$$\mathcal{Q}_k : \mathcal{M}_{TT}(\mathbf{n}, \mathbf{r}) \mapsto \mathcal{M}_{TT}(\mathbf{n} \times \mathbf{m}_k, \mathbf{r})$$

such that

- $\mathbf{m}_k = (1, \dots, m_k, \dots, 1)$ where $m_k = r_{k-1} \cdot n_k \cdot r_k$;
- the j -th TT core of $\mathcal{Q}_k(\mathcal{X})$ is equal to the j -th TT core of \mathcal{X} , i.e.

$$\left(\mathcal{Q}_k(\mathcal{X})\right)_j = \mathcal{X}_j \quad \text{for} \quad j \neq k$$

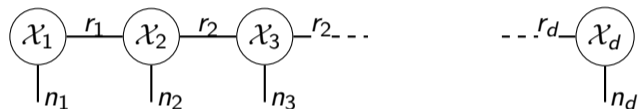
- the k -th TT core of $\mathcal{Q}_k(\mathcal{X})$ is the identity operator, i.e.

$$\left(\mathcal{Q}_k(\mathcal{X})\right)_k(\mathbf{i}, \mathbf{j}) = \mathbb{I}.$$

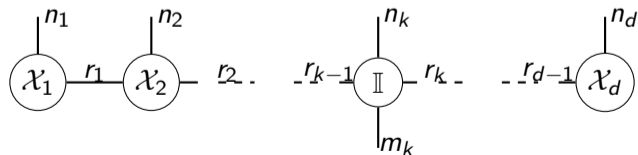
Retraction as TN

The TN-representation of the retraction operator

Given the TT-vector \mathcal{X}



the TT-matrix $\mathcal{Q}_k(\mathcal{X})$ is



1-site DMRG: core idea

To approximate the minimizer \mathcal{X}^* , let $\mathcal{X}^{(0)} \in \mathcal{M}_{TT}(\mathbf{n}, \mathbf{r})$ be an initial guess, and for every $k = 1, \dots, d$ we construct the retraction operator $\mathcal{Q}_k(\mathcal{X})$ and we compute

$$\left(\mathcal{J} \circ \mathcal{Q}_k(\mathcal{X}^{(k-1)})\right)_{\mathbf{x}} = \frac{1}{2} \langle \mathcal{Q}_k(\mathcal{X}^{(k-1)})_{\mathbf{x}}, \mathcal{A} \circ \mathcal{Q}_k(\mathcal{X}^{(k-1)})_{\mathbf{x}} \rangle - \langle \mathcal{Q}_k(\mathcal{X}^{(k-1)})_{\mathbf{x}}, \mathcal{B} \rangle$$

where $\mathcal{X}^{(k-1)}$ has all the first $(k-1)$ TT-cores updated by the 1-side DMRG and the remaining ones equal to the TT-cores of the initial guess $\mathcal{X}^{(0)}$.

The minimizer of $\mathcal{J} \circ \mathcal{Q}_k(\mathcal{X}^{(k-1)})$ is $\mathbf{x}_k \in \mathbb{R}^{m_k}$.

Then, \mathbf{x}_k is reshaped as an $(r_{k-1} \times n_k \times r_k)$ tensor \mathcal{X}_k , the k th TT-core of an approximation of the minimizer \mathcal{X}^* .

1-site DMRG: core idea

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1-site DMRG: details

Remark that

- the retraction of the multilinear operator as the contraction of all the left and right indexes of \mathcal{A} by $\mathcal{Q}_k(\mathcal{X})$, i.e.,

$$\mathbf{A}_k = \mathcal{Q}_k(\mathcal{X})^\top \mathcal{A} \mathcal{Q}_k(\mathcal{X}) \quad \text{is} \quad (m_k \times m_k) \quad \text{matrix}$$

- the retraction of the right hand-side as the contraction of all the indexes of \mathcal{B} by $\mathcal{Q}_k(\mathcal{X})$, i.e.,

$$\mathbf{b}_k = \mathcal{Q}_k(\mathcal{X})^\top \mathcal{B} \quad \text{is a length} \quad m_k \quad \text{vector}$$

By solving

$$\mathbf{A}_k \mathbf{x} = \mathbf{b}_k$$

we find a vector \mathbf{x}_k of length m_k , and update the k -th TT-core of the tensor we are looking for as

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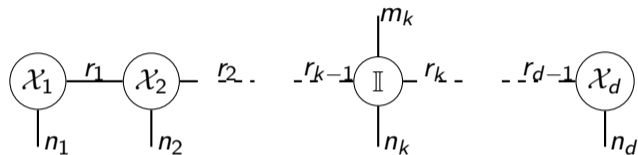
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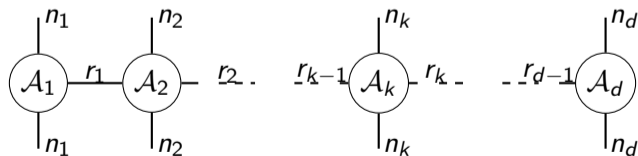
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TN - core idea - I

The TN-representation of the TT-matrix $\mathcal{Q}_k(\mathcal{X})^\top$ is

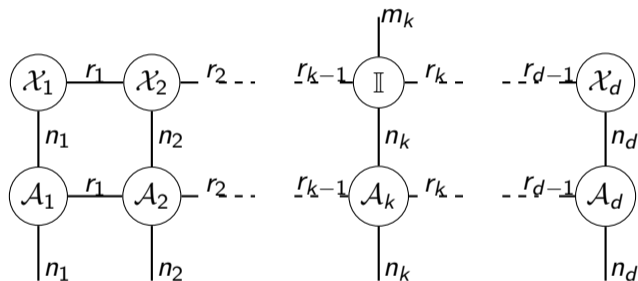


and the TT-matrix \mathcal{A} is



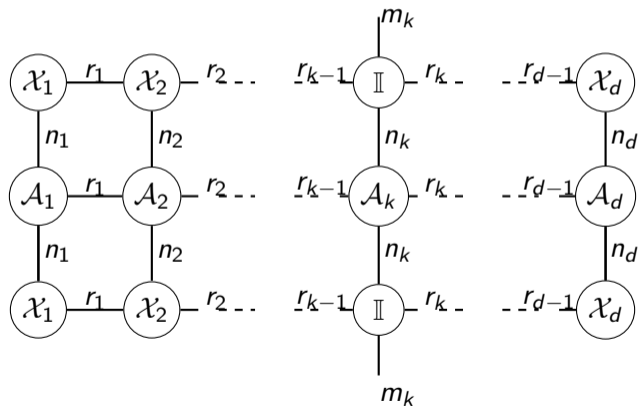
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Thus, the TN-representation of the TT-matrix $\mathcal{Q}_k(\mathcal{X})^\top \mathcal{A}$ is



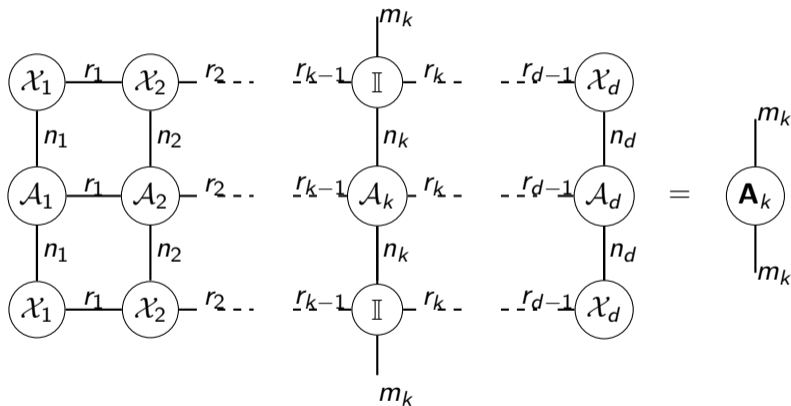
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Finally, the TN-representation of the TT-matrix $\mathcal{Q}_k(\mathcal{X})^\top \mathcal{A} \mathcal{Q}_k(\mathcal{X})$ is



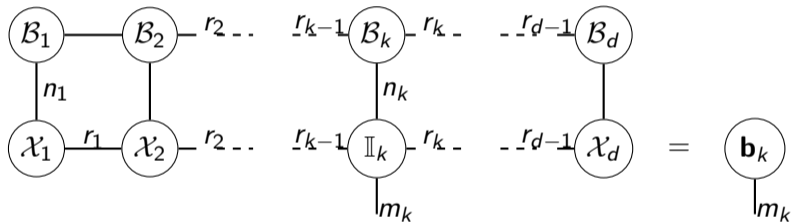
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Finally, the TN-representation of the TT-matrix $\mathcal{Q}_k(\mathcal{X})^\top \mathcal{A} \mathcal{Q}_k(\mathcal{X})$ is



\mathbf{A}_k is an $(m_k \times m_k)$ matrix!

Similarly, the TN-representation of the TT-vector $\mathcal{Q}_k(\mathcal{X})^\top \mathcal{B}$ is



\mathbf{b}_k is an $(m_k \times 1)$ vector!

1-site DMRG relies on ALS scheme. **ALS** represents the basis for the other optimization methods, which

- converts a global minimization problem into a local one;
- may merge two adjacent TT-cores and separates them by SVD;
- may vary the TT-ranks;
- may introduce expansion of the TT-cores.

Optimization methods

- + suitable for more complex problems;
- ± developed independently in several research groups from different fields;
- implementations are not well organized and sometimes hard to employ;

Optimization methods – comments

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Iterative schemes are employed, replacing

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The TT-rounding steps make the algorithm inexact, (hopefully) linking the solution accuracy to the rounding precision.

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Study case: MGS

Producing an orthogonal basis is a common task of iterative methods. Given a set of linearly independent vectors $\mathcal{A} = \{\mathbf{a}_1, \dots, \mathbf{a}_m\}$, the aim is producing a set $\mathcal{Q} = \{\mathbf{q}_1, \dots, \mathbf{q}_m\}$ such that

$$\langle \mathbf{q}_i, \mathbf{q}_j \rangle = \delta_{ij}.$$

The Modified Gram-Schmidt (MGS) is a classical choice thanks to its algorithmic clean structure and its good performance*.

Algorithm 3: $\mathcal{Q}, \mathbf{R} = \text{MGS}(\mathcal{A})$

Input: $\mathcal{A} = \{\mathbf{a}_1, \dots, \mathbf{a}_m\}$

Output: $\mathcal{Q} = \{\mathbf{q}_1, \dots, \mathbf{q}_m\}, \mathbf{R}$

```
1 for  $i = 1, \dots, m$  do
2    $\mathbf{p} = \mathbf{a}_i$ 
3   for  $j = 1, \dots, i - 1$  do
4      $\mathbf{R}(i, j) = \langle \mathbf{p}, \mathbf{q}_j \rangle$ 
5      $\mathbf{p} = \mathbf{p} - \mathbf{R}(i, j)\mathbf{q}_j$ 
6    $\mathbf{R}(i, i) = \|\mathbf{p}\|$ 
7    $\mathbf{q}_i = \mathbf{p}/\mathbf{R}(i, i)$ 
```

Producing an orthogonal basis is a common task of iterative methods. Given a set of linearly independent vectors $\mathcal{A} = \{\mathbf{a}_1, \dots, \mathbf{a}_m\}$, the aim is producing a set $\mathcal{Q} = \{\mathbf{q}_1, \dots, \mathbf{q}_m\}$ such that

$$\langle \mathbf{q}_i, \mathbf{q}_j \rangle = \delta_{ij}.$$

The Modified Gram-Schmidt (MGS) is a classical choice thanks to its algorithmic clean structure and its good performance*.

Algorithm 4: $\mathcal{Q}, \mathbf{R} = \text{MGS}(\mathcal{A})$

Input: $\mathcal{A} = \{\mathbf{a}_1, \dots, \mathbf{a}_m\}$ **Output:** $\mathcal{Q} = \{\mathbf{q}_1, \dots, \mathbf{q}_m\}, \mathbf{R}$

```
1 for  $i = 1, \dots, m$  do
2    $\mathbf{p} = \mathbf{a}_i$ 
3   for  $j = 1, \dots, i - 1$  do
4      $\mathbf{R}(i, j) = \langle \mathbf{p}, \mathbf{q}_j \rangle$ 
5      $\mathbf{p} = \mathbf{p} - \mathbf{R}(i, j)\mathbf{q}_j$ 
6    $\mathbf{R}(i, i) = \|\mathbf{p}\|$ 
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```

Orthogonalization schemes

A key property of an orthogonalization scheme is producing a basis with a good orthogonality regardless of the possible collinearities the input set.

The loss of orthogonality measures the quality in terms of orthogonality of the computed basis.

Definition

Let $\mathbf{Q}_k = [\mathbf{q}_1, \dots, \mathbf{q}_k]$ be the orthogonal basis produced by an orthogonalization kernel, then the **Loss Of Orthogonality** (LOO) is

$$\|\mathbb{I}_k - \mathbf{Q}_k^\top \mathbf{Q}_k\|.$$

Several theoretical results link the LOO with $\kappa(\mathbf{A}_k)$, i.e. the measure of the linear dependency of the input vectors $\mathbf{A}_k = [\mathbf{a}_1, \dots, \mathbf{a}_k]$.

Remark

For MGS, it was proven in [Björck 1967] that $\|\mathbb{I}_k - \mathbf{Q}_k^\top \mathbf{Q}_k\| \sim \mathcal{O}(u\kappa(\mathbf{A}_k))$ where u is the machine working precision.

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The MGS algorithm is straightforwardly formulated in TT-format.

The two fundamental modifications:

- rounding precision $\delta \in (0, 1)$ as input;
- TT-rounding step after the inner for loop.

These modifications are needed because the linear combinations of line 5 sequentially increases the TT-ranks!

Algorithm 5: $Q, R = \text{TT-MGS}(\mathcal{A}, \delta)$

Input: $\mathcal{A} = \{\mathcal{A}_1, \dots, \mathcal{A}_m\}$, $\delta \in \mathbb{R}_+$

Output: $Q = \{Q_1, \dots, Q_m\}$, R

```

1 for  $i = 1, \dots, m$  do
2    $\mathcal{P} = \mathcal{A}_i$ 
3   for  $j = 1, \dots, i - 1$  do
4      $R(i, j) = \langle \mathcal{P}, Q_j \rangle$ 
5      $\mathcal{P} = \mathcal{P} - R(i, j)Q_j$ 
6      $\mathcal{P} = \text{TT-rounding}(\mathcal{P}, \delta)$ 
7    $R(i, i) = \|\mathcal{P}\|$ 
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Algorithm 6: $Q, R = \text{TT-MGS}(\mathcal{A}, \delta)$

Input: $\mathcal{A} = \{\mathcal{A}_1, \dots, \mathcal{A}_m\}$, $\delta \in \mathbb{R}_+$

Output: $Q = \{Q_1, \dots, Q_m\}$, R

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1 for  $i = 1, \dots, m$  do
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Algorithm 7: $Q, R = \text{TT-MGS}(\mathcal{A}, \delta)$

Input: $\mathcal{A} = \{\mathcal{A}_1, \dots, \mathcal{A}_m\}$, $\delta \in \mathbb{R}_+$

Output: $Q = \{Q_1, \dots, Q_m\}$, R

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```

TT-MGS: numerical evaluation [Coulaud et al. 2022]

We produce a sequence of 20 TT-vectors of size $(15 \times 15 \times 15)$ which get more and more collinear, as

$$\mathcal{X}_{k+1} = \text{TT-rounding}(\Delta_d \mathcal{A}_k, \text{max_rank} = 1)$$

$$\mathcal{A}_{k+1} = \frac{1}{\|\mathcal{X}_{k+1}\|} \mathcal{X}_{k+1}$$

We compute $[Q, \sim] = \text{TT-MGS}(\mathcal{A}, \delta = 10^{-5})$.

Let $\mathbf{Q}_k^T \mathbf{Q}_k(i, j) = \langle Q_i, Q_j \rangle$ and

$\mathbf{A}_k(:, j) = \text{reshape}(\mathcal{A}_j, n^3)$ for $i, j = 1, \dots, k$ and $k = 1, \dots, 20$.

Experimentally

$$\|\mathbb{I}_k - \mathbf{Q}_k^T \mathbf{Q}_k\| \sim \mathcal{O}(\delta \kappa(\mathbf{A}_k))$$

Figure: The LOO of **MGS** vs $\kappa(\mathbf{A}_k)$.

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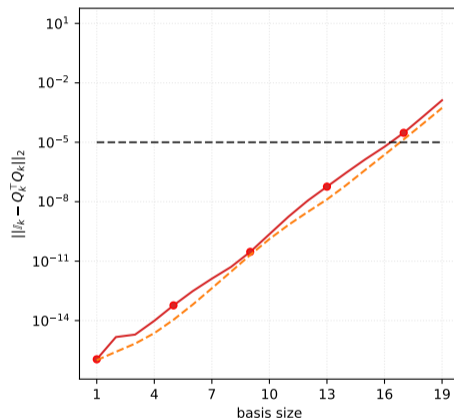


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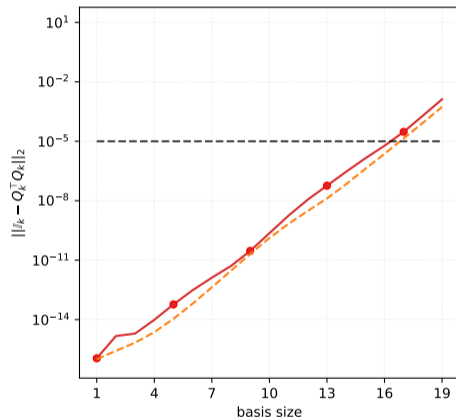


Figure: The LOO of **MGS** vs $\kappa(\mathbf{A}_k)$.

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- 2 Tensor-Train
- 3 Applications
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Conclusion

- description of the TT format:
 - advantages (break of the *curse of dimensionality*);
 - disadvantages (memory growth with tensors operations);
- TN formalism:
 - introduced in the quantum physics community;
 - convenient to describe high order tensors interactions;
- TT application: solution of multilinear systems:
 - 1-site DMRG: optimization-based, convenient for complex problems;
 - TT-MGS: NLA-based, suitable for simpler problems.

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