# Tensor-based algorithms: applications and challenges

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**Overview** 

Tensor preliminary

Master's thesis

Biodiversity from spectral images

Results with Tucker model

Doctoral thesis

Numerical linear algebra

Results with Tensor-train model

Postdoctoral project

Canonical Polyadic Decomposition

New CPD algorithm

Conclusion

#### From scalars to tensors





### **Matrix**

- object in  $\mathbb{K}^{n_1 \times n_2}$
- set of  $n_2$  elements in  $\mathbb{K}^{n_1}$
- linear operator from  $\mathbb{K}^{n_2}$  to  $\mathbb{K}^{n_1}$

Tensor

- object in  $\mathbb{K}^{n_1 \times \cdots \times n_d}$
- set of  $(n_{i_1} \times n_{i_k})$  elements in  $\mathbb{K}^{n_{j_1}\times\cdots\times n_{j_\ell}}$
- multilinear operator from  $\mathbb{K}^{n_{j_1}\times \cdots \times n_{j_\ell}}$ to  $\mathbb{K}^{n_{i_1} \times \cdots \times n_{i_k}}$  with  $k + \ell = a$

Unfolding

Let X be a 3-order tensor of size  $(n_1 \times n_2 \times n_3)$ 



Definition: the 1-st mode matricization  $\mathbf{X}^{(1)}$  is a  $(n_1 \times n_1 n_2)$  matrix, obtained stacking the vectors

$$
\mathbf{x}_{i_1} = \text{vec}(\mathcal{X}(i_1,\cdot,\cdot)).
$$

#### Matrix-tensor product

Let X be a  $(n_1 \times n_2 \times n_3)$  tensor. If **G** is a  $(n_1 \times m_1)$  matrix Definition: the 1st mode matrix-tensor product

 $\mathcal{Y} = \mathcal{X} \times_1 \mathbf{G}$ 

a  $(m_1 \times n_2 \times n_3)$  such that

$$
\mathcal{Y}(j_1, i_2, i_3) = \sum_{i_1=1}^{n_1} \mathcal{X}(i_1, i_2, i_3) \mathbf{G}(i_1, j_1)
$$

Computational: a straightforward way of getting  $Y$  the matrix-tensor product is computing

$$
\mathsf{Y} = \mathsf{G}^\mathcal{T} \mathsf{X}^{(1)}
$$

and then tensorizing **Y** into  $\mathcal{Y}$ .

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# Master's people

# **Supervisors**



algebraic geometry

algorithms for tensor decomposition



- plant ecology
- algorithms for biodiveristy

# Master's project



Over a time series of Europe spectral images,

- get two images from two spectral bands (RED and NIR);
- compute the normalized difference vegetation index per pixel, i.e.,

$$
\text{NDVI}(i, j) = \frac{\text{NIR}(i, j) - \text{RED}(i, j)}{\text{NIR}(i, j) + \text{RED}(i, j)}
$$

compute a biodiversity index over the resulting NDVI image

Figure: from [Bedini [2017\]](#page-35-0).

**What happens if the NDVI image is computed from the NIR and RED spectral images stored in a tensor and compressed?**

Tucker's model [Tucker [1966;](#page-37-0) De Lathauwer et al. [2000\]](#page-36-0)



If A is a  $(n_1 \times n_2 \times n_3)$  tensor, its Tucker decomposition becomes  $\mathcal{A} = \mathcal{C} \times_1 \mathbf{U}_1 \times_2 \mathbf{U}_2 \times_3 \mathbf{U}_3$ 

where

 $\blacksquare$  C is a  $(r_1 \times r_2 \times r_3)$  tensor;

 $\mathbf{U}_i$  is a  $(n_i \times r_i)$  orthogonal matrix, called *i*-th factor matrix.

The memory requirement is  $\mathcal{O}(r^d + nr)$  where  $r = \max r_i, \ n = \max n_i$  and  $d$  is the tensor order.

# Rényi index result [Bernardi et al. [2019\]](#page-35-1)





 $(R)$  Compared with  $R$  compared



(C) Component rank 50 compression (D) Component rank 100 compression



(E) Component rank 500 compression (F) Component rank 1000 compressio

#### Rényi index

Uses only pixel value frequencies

Compression at multilinear rank (i*,* i*,* 3) with i ∈ {10*,* 50*,* 100*,* 500*,* 1000}

- memory used ranges between  $0.19\%$ and 22%;
- average error per pixel ranges between  $\overline{\phantom{a}}$ 13% and 5%.

# Rao index result [Bernardi et al. [2019\]](#page-35-1)







(C) Component rank 50 compression



 $(D)$  Component rank 100 compression  $(E)$  Component rank 500 compression  $(F)$  Component rank 1000 compression

# Rao index

#### Uses only pixel values and their frequencies

Compression at multilinear rank  $(i, i, 3)$  with  $i \in \{10, 50, 100, 500, 1000\}$ 

- memory used ranges between 0.19% and 22%;
- **a** average error per pixel ranges between  $63\%$  and  $19\%$ .

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Ph.D. people

### **Supervisors**



- tensor methods
- **high-dimensional simulations**



Figure: Prof. O. Coulaud, Inria Bordeaux Figure: Prof. L. Giraud, Inria Bordeaux (usually in Toulouse)

- numerical linear algebra
- $\blacksquare$  finite precision arithmetic  $13$

# Context

The problem

$$
\begin{cases}\n\mathcal{L}(u) = f & \text{in } \Omega \\
u = f_0 & \text{in } \partial\Omega\n\end{cases} \quad \text{for} \quad \Omega \subseteq \mathbb{R}^{n_1 \times \cdots \times n_d}.
$$



$$
\mathcal{A}\mathcal{X}=\mathcal{B}
$$

where  $\bm{\mathcal{A}}:\R^{n_1\times\cdots\times n_d}\to\R^{n_1\times\cdots\times n_d}$  is a multilinear operator and  $\mathcal{B}\in\R^{n_1\times\cdots\times n_d}$  a tensor.

For large scale-simulations we have to take into account

- memory costs  $\mathcal{O}(n^d)$
- computational model
- numerical method

Tensor Train or Matrix Product States [Oseledets [2011\]](#page-37-1)



Let X a tensor of order d and dimensions  $(n_1 \times \cdots \times n_d)$ , then its TT-representation is given by d TT-cores s.t.

- **X**<sub>1</sub> a  $(n_1, r_1)$  matrix
- $\mathcal{X}_i$  is a  $(r_{i-1} \times n_i \times r_i)$  tensor
- **X**<sub>d</sub> is a ( $r_{d-1} \times n_d$ ) matrix

i.e., a train of matrix - third-order tensors - matrix.

The 
$$
(i_1, \ldots, i_d)
$$
 element of  $\mathcal{X}$  is  
\n
$$
\mathcal{X}(i_1, \ldots, i_d) = \sum_{i=1}^d \sum_{s_i=1}^{r_i} \mathbf{X}(i_1, s_1) \mathcal{X}_1(s_1, i_2, s_2) \cdots \mathbf{X}_d(s_{d-1}, i_d).
$$

The memory cost is  $\mathcal{O}(dr^2n)$  where  $r = \max r_i$ ,  $n = \max n_i$  and  $d$  is the tensor order.

### New variable accuracy approach

**What happens if objects are compressed by TT-format at computational level?**

Assumptions

- compress **tensors** at accuracy *δ* with TT-format
- store matrices and vectors at accuracy  $\mu$  from standard IEEE model
- perform operation at accuracy  $u$  from standard IEEE model

new 'mixed'-precision framework

$$
fl_{\delta}(\mathcal{X} \text{ op } \mathcal{Y}) = \delta\text{-storage}(fl(\mathcal{X} \text{ op } \mathcal{Y}))
$$
  

$$
\delta\text{-storage}(\mathcal{Z}) = \overline{\mathcal{Z}} \qquad \text{s.t.} \qquad \frac{||\mathcal{Z} - \overline{\mathcal{Z}}||}{||\mathcal{Z}||} \leq \delta
$$

with  $f$  is the classical floating point computational function dependent on  $u$ .

### Numerical linear algebra methods

#### **Iterative solver**

Generalized Minimal RESidual (GMRES)



$$
\begin{cases}\nx_1 + x_2 - 3x_3 = -10 \\
6x_2 - 2x_3 + x_4 = 7 \\
2x_3 - 3x_4 = 13\n\end{cases}
$$

### **Orthogonalization kernels**

- Classical and Modified Gram-Schmidt (CGS, MGS)
- Gram approach
- **Householder transformation**

# GMRES property [Wilkinson [1963\]](#page-38-0)

Given the linear system  $Ax = b$  and a working precision u, then



GMRES is backward stable, i.e.,

$$
\eta_{A,b}(x_k) = \frac{||\mathbf{A}x_k - \mathbf{b}||}{||\mathbf{A}|| ||\mathbf{x}_k|| + ||\mathbf{b}||} \sim \mathcal{O}(u)
$$

# TT-GMRES results [Dolgov [2013;](#page-36-1) Coulaud et al. [2022a\]](#page-35-2)

**Convection-Diffusion** problem

$$
\begin{cases}\n-\Delta U & +\mathcal{V} \cdot \nabla U = 0 \\
\mathcal{U}_{\{\mathcal{V}=1\}} & = 1\n\end{cases}
$$
 in  $\Omega = [-1, 1]^3$ 



## Orthogonalization schemes

Let  $\mathbf{Q}_k = [\mathbf{q}_1, \dots, \mathbf{q}_k]$  be the orthogonal basis produced by an orthogonalization kernel, then the **Loss Of Orthogonality** is

$$
||\mathbb{I}_k - \mathbf{Q}_k^\top \mathbf{Q}_k||.
$$

It measures the quality in terms of orthogonality of the computed basis. It is linked with the linearly dependency of the input vectors  $\mathbf{A}_k = [\mathbf{a}_1, \dots, \mathbf{a}_k]$ , estimated through  $\kappa({\bf A}_k)$ .



$$
\mathcal{X}_{k+1} = \texttt{TT-rounding}(\mathbf{\Delta}_d \mathcal{A}_k, \texttt{max\_rank} = 1) \quad \text{with} \quad \mathcal{A}_{k+1} = \frac{1}{||\mathcal{X}_{k+1}||} \mathcal{X}_{k+1}
$$

$$
\mathcal{X}_{k+1} = \texttt{TT-rounding}(\boldsymbol{\Delta}_d \mathcal{A}_k, \texttt{max\_rank} = 1) \quad \text{with} \quad \mathcal{A}_{k+1} = \frac{1}{||\mathcal{X}_{k+1}||} \mathcal{X}_{k+1}
$$



**Gram approach CGS**  $\kappa^2(\mathbf{A}_k)$  $\mathcal{O}(\delta \kappa^2(\mathbf{A}_k))$ 



$$
\mathcal{X}_{k+1} = \texttt{TT-rounding}(\mathbf{\Delta}_d\mathcal{A}_k, \texttt{max\_rank} = 1) \quad \text{with} \quad \mathcal{A}_{k+1} = \frac{1}{||\mathcal{X}_{k+1}||}\mathcal{X}_{k+1}
$$



**CGS2 MGS2**

**Householder transformation**

 $\mathcal{O}(\delta)$ 

$$
\mathcal{X}_{k+1} = \texttt{TT-rounding}(\mathbf{\Delta}_d \mathcal{A}_k, \texttt{max\_rank} = 1) \quad \text{with} \quad \mathcal{A}_{k+1} = \frac{1}{||\mathcal{X}_{k+1}||} \mathcal{X}_{k+1}
$$



- **Gram approach**  $\mathcal{O}(\delta \kappa^2(\mathbf{A}_k))$
- **CGS**  $\mathcal{O}(\delta \kappa^2(\mathbf{A}_k))$
- **MGS**  $\mathcal{O}(\delta \kappa(\mathbf{A}_k))$
- **CGS2** O(*δ*)
- **MGS2** O(*δ*)
- **Householder transformation**  $O(δ)$

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New algorithm for Canonical Polyadic Decomposition

- **formalize previous results from I. Domanov;**
- $\blacksquare$  improve the algorithm efficiency;
- **exaluate its quality;**
- test in signal processing cases.



Figure: Prof. L. De Lathauwer, KU Leuven

Canonical Polyadic Decomposition [Hitchcock [1927;](#page-37-3) Harshman [1970;](#page-37-4) Carroll et al. [1970\]](#page-35-4)



If A is a  $(n_1 \times n_2 \times n_3)$  tensor of rank R, its CPD decomposition is  $\mathcal{A} = \sum$ R  $r=1$ **a**<sup>r</sup> ⊗ **b**<sup>r</sup> ⊗ **c**<sup>r</sup>

where  $\mathbf{a}_r \in \mathbb{K}^{n_1}$ ,  $\mathbf{b}_r \in \mathbb{K}^{n_2}$  and  $\mathbf{c}_r \in \mathbb{K}^{n_3}$  with  $i = 1, \ldots, R$ . Its properties are

- unique under mild assumption
- **m** memory cost  $\mathcal{O}(dNR)$
- NP-hard problem
- $\blacksquare$  algorithms affected by numerical instabilities

# Problem reformulation

if  $\mathcal{X} = \mathbf{a}_1 \otimes \mathbf{b}_1 \otimes \mathbf{c}_1 + \ldots + \mathbf{a}_R \otimes \mathbf{b}_R \otimes \mathbf{c}_R$ 



then

\n
$$
\mathbf{X}^{(3)} = (\mathbf{a}_1 \otimes_K \mathbf{b}_1) \otimes \mathbf{c}_1^T + \ldots + (\mathbf{a}_R \otimes_K \mathbf{b}_R) \otimes \mathbf{c}_R^T
$$
\n
$$
\mathbf{X}^{(3)} = \n\begin{bmatrix}\n\mathbf{c}_1 \\
\mathbf{c}_1 \\
\mathbf{a}_1 \otimes_K \mathbf{b}_1\n\end{bmatrix} + \cdots + \n\begin{bmatrix}\n\mathbf{c}_R \\
\mathbf{a}_R \otimes_K \mathbf{b}_R\n\end{bmatrix}
$$
\n
$$
(\mathbf{a}_r \otimes_K \mathbf{b}_r) \in \mathcal{V} = \n\left\{\n\text{vec}(\mathbf{Z}) : \n\begin{vmatrix}\nz_{i_1 j_1} & z_{i_1 j_2} \\
z_{i_2 j_1} & z_{i_2 j_2}\n\end{vmatrix} = 0\n\right\}
$$
algebraic variety

## Algebraic algorithm: high view

Let X be a  $(n_1 \times n_2 \times R)$  tensor, then

$$
\mathbf{X}^{(3)} = \sum_{r=1}^R (\mathbf{a}_r \otimes_K \mathbf{b}_r) \otimes \mathbf{c}_r^{\mathcal{T}} = (\mathbf{A} \odot \mathbf{B}) \mathbf{C}^{\mathcal{T}}.
$$

If  $\mathsf{X} = (\mathsf{X}^{(3)})^\top$ , then **X C**  $=$  **C**  $\begin{pmatrix} 1 & 0 \\ 0 & 0 \end{pmatrix}^T$ Known Unknown Unknown

- 1. compute C<sup>−1</sup> columns from **X** using algebraic geometry properties;
- $2.$  compute  $(\textbf{A} \odot \textbf{B})$  as the transposed product of  $\textbf{C}^{-1}\textbf{X};$
- ${\bf B}$ . factorize  $({\bf A}\odot{\bf B})=[{\bf a}_1\otimes_\kappa{\bf b}_1,\ldots,{\bf a}_R\otimes_\kappa{\bf b}_R]$  to recover  ${\bf A}$  and  ${\bf B};$
- 4. compute **C** by solving  $(A \odot B)C = X$ .

# Algebraic algorithm outline



- $1.$  compute the factor matrix  $\mathsf{C}^{-1}$  from  $\mathsf{X};$ 
	- 1.1 compute **Q** describing the algebraic variety;
	- 1.2 compute the space  $\mathcal{E}_0 = \text{null}(\mathbf{Q}) \cap \text{vec}(\text{Sym}_R^d)$ 1.2.1 if dim  $\mathcal{E}_0 = R$ , then compute  $\mathbf{C}^{-1}$  by a CPD of  $\{\mathbf{e}_1^{\otimes d}, \dots, \mathbf{e}_R^{\otimes d}\}$  basis of  $\mathcal{E}_0$ ; 1.2.2 if dim  $\mathcal{E}_0 > R$ , then compute  $\mathcal{E}_{h+1}$  such that

$$
\mathcal{E}_{h+1} = (\mathbb{K} \otimes \mathcal{E}_h) \cap \mathsf{vec}(\mathsf{Sym}^{d+h}_R)
$$

until dim  $\mathcal{E}_{h+1} = R^{h+1}$  and go to step 1.2.1;

- 2. compute  $({\bf A} \odot {\bf B})$  as  ${\bf C}^{-1} {\bf X}$  transposed;
- 3. factorize each column of **A** ⊙ **B**) at rank-1 to retrieve **A** and **B** by SVD;
- 4. compute **C** solving  $(A \odot B)^{T}C = X$ .

# **Challenges**

- **Example 1** efficiently construct **Q** and its kernel
- estimate the dimension of the intersection with  $\mathsf{Sym}^{d+h}_R$
- **e** efficiently construct a basis for  $\mathfrak{E}_h$
- compute the CPD of  $\{e_1^{\otimes (h+d)}\}$  $\frac{\otimes (h+d)}{1}, \ldots, \mathbf{e}_d^{\otimes (h+d)}$  $\begin{bmatrix} a^{(n+u)} \\ d \end{bmatrix}$
- **E** estimate the quality of the algorithm and its robustness

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# Wrap up

Tensor methods used in

- data analysis problem as compression methods
	- by the Tucker's decomposition
- scientific computing as new policy for computational methods
	- by the Tensor-Train decomposition
- signal processing
	- by the Canonical Polyadic Decomposition

Thank you for the attention! Questions? Advice?

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